



2018-2019 BASKETBALL

RULES & REGULATIONS

EAST MONTGOMERY COUNTY SPORTS ASSOCIATION

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EAST MONTGOMERY COUNTY SPORTS ASSOCIATION
DIRECTOR AND COMMISSIONERS

BASKETBALL DIRECTOR

John Langster

281-786-7779

basketball@emcsports.org

Title	Name	Number
Asst. Director	Cori Scott	832-808-9563
Gym Practice Commissioner	Cori Scott	832-808-9563
Commissioner	Tony Rivera	281-844-1178
Commissioner	Ashley Mullenix	
Commissioner		
Commissioner		
Referee Commissioner	John Langster	281-786-7779

BASKETBALL DIRECTOR

1. There will be a Basketball Director appointed by the Executive Board. The Executive Board will solicit recommendations from prior members of the Board and regular members of the Association, for qualified and interested members at the November General Open Meeting.
2. The Basketball Director will be appointed as a Board Member with a 1 year term. They are to report to the Executive Board and must attend all Board meetings.
3. The Basketball Director can be removed from his/her position by a 2/3 majority vote of the Executive Board by closed ballot.
4. The Basketball Director reports to the Executive Board and must attend all Executive Board meetings pertaining to Basketball.
5. The Basketball Director has full control of the Basketball leagues. Duties and responsibilities of the Basketball Director include coordinating all league and tournament play with the Executive Board.
6. The Basketball Director will appoint League Commissioners to each league with approval of the Executive Board.
7. The Basketball Director will call and conduct meetings with League Commissioners, assign duties to League Commissioners, and when warranted, replace the League Commissioners who are unable or unwilling to perform their duties.
8. The General Draft Rules, Coaching Application Approvals, Coach's Responsibilities, Ground Rules, Game Rules and Protest Rules will be determined by the Basketball Director and League Commissioners and will be approved by the Executive Board.
9. Referee selections will be coordinated by the Basketball Director, League Commissioners and the Executive Board.
10. The Basketball Director will schedule all games then inform the referees of game schedules.
11. The Basketball Director has no responsibility regarding any financial dealings with EMCSA.

EMCSA LEAGUE COMMISSIONERS

1. League Commissioners will work with the Basketball Director in reviewing, establishing and changing any rules deemed necessary for Basketball, including General Draft Rules, Coaching Application Approvals, Coach's Responsibilities, Ground Rules, Game Rules and Protest Rules.
2. After coaches are approved, League Commissioners will set up meetings with coaches within their leagues to go over coach's responsibilities and all rules necessary to fulfill their responsibilities.
3. League Commissioners will control all try-out sessions within their league; they should appoint two coaches to run each try-out session, should the League Commissioners be a coach in another league. League Commissioners should start each try-out session within their league before they depart to go to their try-out session.
4. League Commissioners and Basketball Director will assist the Executive Board in the coordination of equipment matters.
5. League Commissioners, with the assistance of the Basketball Director, will handle all protests within their league in accordance with the protest rules.
6. Commissioners will handle all parent/coach/referee problems within their league. All problems should be resolved in accordance with EMCSA Rules. The League Commissioners should notify the Basketball Director regarding all problems. While on duty when a problem occurs must notify the Commissioner of the league and the Basketball Director at the time of the incident.
7. Commissioners will turn in their standings (win/loss/tie records) of all teams within their league each week throughout the regular season to the Basketball Director.
8. Two Commissioners will be assigned to be present at the Gyms on each day that games are played on a rotating schedule. A schedule will be posted by the Basketball Director. Commissioner on duty must stay on duty until released by Board Member on duty.

EMCSA GROUND RULES

1. Coaches and Parents: Please keep all children in the gym area at all times, with adult supervision. Damage is the cause of unnecessary expense for our league and physical injury could occur. All parents will be responsible for repairs and expense caused by your children. New Caney ISD and/or League Officials are not responsible for damage to personal property.
2. No glass containers, alcoholic beverages or tobacco products are allowed on New Caney ISD property. Anyone not complying will be asked to leave.
3. No practicing in gyms without permission from your EMCSA League Commissioners.
4. All players must have a league issued uniform to play.
5. No mandatory practices on Sunday or Wednesday.
6. All games will be played under EMCSA Ground & Games rules.
7. After each game, the official scorekeeper will have the referee and a coach from both teams sign the official score book, which should indicate the final score and number of quarters played by each player in the game.
8. Each child must participate in at least 2 quarters during each game.
9. Only the head coach and one assistant may sit with the players on the bench. And only one person may stand to coach during the games.
10. No foul language, unsportsmanlike conduct, (taunting or signs) harassing or abuse of the referees, coaches or team players will be tolerated by anyone during the game. The referee and/or Commissioner on duty will be responsible for making that judgment call. This will result in the individual being asked to leave the gym.
11. Any fan asked by a referee to leave the gym will have 2 minutes to leave the gym, or possibly subject the team to a forfeit.
12. A phone number is mandatory for all Commissioners, Board Members and Coaches. This number must be published for all park members.

EMCSA COACH'S RESPONSIBILITIES

1. Attend try-out dates so that you can effectively draft your team.
2. Maintain equipment. Check out equipment from League Commissioners. A deposit will be required to check out equipment.
3. Issue uniforms to the players on your team.
4. Encourage team members and parents to keep the gyms clean! Picking up all trash from your bleacher area is mandatory. **Failure to do so will constitute a 1 game suspension for the head coach.**
5. Please do not leave your team members unattended after practices!!! Make sure that parents know what time practice is over.
6. Appoint a Team Mom to help communicate with team parents, set up team parties, etc.
7. **Acting in an unsportsmanlike manner, using foul language, attempting to disrupt players on opposing teams and abusing equipment in anger will not be tolerated. Referees have been instructed to eject any coach who is guilty of any or all of these actions during a game. The League Commissioners will document the incident and it will be discussed at the time to approve the coach's applications for the next season.**
8. A coach from each team must sign the scorebook to verify the game.
9. All head coaches will have their teams to at the gyms 30 minutes before game time.
10. Head coaches are required to turn in a complete roster of players to the official score keeper before the game time. Late arrivals will be determined by head coach.
11. Concession stand duty must be worked by each team during the regular season. If at any time a team does not work their shift with the required number of parents the team will forfeit 1 game. No one under the age of 18 years old will be allowed to work the concession stand. It is the coach's responsibility to make sure of the day and time of duty.
12. **Ejection from a game will result in a mandatory 1 game suspension and up to removal for the remainder of the season, if deemed necessary by the Basketball Commissioners Board.** If removed for the season, the coach may be banned from coaching the following year. If you are ejected by a referee from a game you will have 2 minutes to leave the gym or the game will be declared a forfeit.
13. If a coach is suspended for a second time during the same season, that coach will be unable to coach another game until the Commissioners Board meets to discuss his/her eligibility. The Commissioners Board will meet within 24 hours of suspension for a determination on his/her eligibility.
14. Coaches need to stay in contact with their League Commissioners to make sure that they are informed of all activities. It's not only the League Commissioners job to contact you.
15. There will be no Alcohol of any kind at an EMCSA Team Party or Practice. Any Coach caught promoting or doing this will be suspended for one year from coaching at EMCSA and all of his seniority points will be removed.

EMCSA DRAFT RULES

1. There will be a protected player draft.
2. All teams in all leagues will consist of mixed age groups.
3. All players:
 - a. Have the option to return to the same team within the same league as last year.
 - b. Eligible for the draft must participate in one try-out each and every year with the exception of the head coach's child, pre-draft assistant coach's child. These must be children playing in the same age group of that being coached by the head coach or pre-draft assistant coach.
 - c. Who have not signed officially signed up prior to 1:00pm on the last day of try-outs will not be allowed to try-out and will be hat picked.
 - d. Who do not try-out will be placed in a hat and picked at the end of the draft.
4. At least 3 players need to be in hat before drawing. If 3 or more players are not registered in the hat, all teams needing a player in question will be placed in a hat and a team will be drawn. The player in question will be placed on the team that is drawn.
5. In the interest of fairness and equality to all teams, absolutely no ride problems of any kind will be allowed in any league. Includes basketball, baseball, softball, football and cheer.
6. Player Birth Certificates:
 - a. If there is a question of a player's age, a copy of their birth certificate must be provided to the League Commissioners. Failure to turn in a birth certificate or falsification of the same will be cause for removal from the team.
 - b. A parent has the option to move their child up one age group (Commissioners approval is needed for a child to move up). If a child is moved up he/she are not eligible to drop back down to their age group during season.
7. All parents have the option to exclude one (1) coach from drafting their child. The reason for excluding a coach must be specific and must be in writing to the League Commissioners (**Text Messages and Phone Calls will not be accepted**). The reason for excluding a coach must then be found to be acceptable and must be approved by the Commissioner Board and the Executive Board before it can be granted.
8. All head coaches and pre-draft assistant coaches must be approved by the Commissioners Board. After approval, head coaches of all teams will be determined by the following (listed in order of priority):
 - a. Head coaches from previous year (same league) with returning team.
 - b. All vacant coaching positions will be based on a point system.
 - c. Points are accrued during the season only as follows:
 - d. Head coach = **2 pts.**,
 - e. Assistant coach = **1 pt.**
 - f. Commissioners Board or Board Members = **1 pt.**
 - g. Maximum of **3 pts.** Per year.

- h. In case of a tie, the coach's names will be placed in a hat and drawn for coaching positions. Coaches must be present.
9. Returning head coaches are able to keep their **entire** returning team from the previous year as long as they are returning to the same age group as previous season (based on the availability of players).
10. Returning head coaches moving up in age group are able to keep their entire returning team from previous year as long as returning players are also moving up in age group (based on the availability of players).
11. If a head coach doesn't return to the same team, he is not eligible to head coach or be a pre-draft assistant in that league. The team stays together.
12. If a head coach and player do not return, the Pre-Draft assistant will have the option to take over as the head coach if the team meets the requirements for a returning team. If the team does not make, then it will be available to incoming coaches by seniority. This rule only applies for the second year in the same division. The new head coach will be allowed to pick a new pre-draft. Rule 9 applies here also.
13. There must be a minimum of at least **3 players to constitute a returning team** that includes players moving up in age group. A head coach cannot drop a returning player(s) that was on his/ her team previous year, unless Rule 7 occurs. Previous year rosters will be reviewed to ensure compliance. In order for your child to return to last year's team, they must be signed up by 1:00pm on the day of try-outs.
14. Coaches will draw from a hat to determine their returning team and draft position (Based on the place that team finished the previous year).
15. Vacant coaching positions are filled by new incoming coaches based on the point system.
16. **Each head coach is restricted to no more than six players of the older age on the same team unless registration numbers dictate otherwise.**
17. All player selection systems must ensure that all head coaches have an equal opportunity in the selection of all players.
18. Pre-draft assistant coaches are allowed (only 1 per team).
 - a. However, if the assistant coach is not declared by the head coach to the League Commissioners prior to the start of the 1st try-out date; the assistant must be named after the draft from the team's roster of players.
 - b. All pre-draft assistant coaches will be working coaches on the court during games, not in the bleachers. There is no limit of assistant coaches that can be named after the draft from the team's roster of players.
 - c. A completed Coaches' Application must be turned in to their League Commissioners prior to the 1st try-out on the 1st try-out date. Completed coach's applications for all other assistant coaches must be provided by the head coach to the appropriate League Commissioners no later than the date determined. You will not be allowed on the court if you don't have a coach's application filled out.
 - d. * Pre-draft assistants will not be allowed until every team is represented by a head coach. *

- e. Pre-named assistant coach and child must go back in the draft if not still playing for original team. Head coach can then acquire a new pre-draft assistant coach, prior to the start of try-outs.
 - f. If the Pre-draft assistant is not returning to assist on the second year in the same division, the Head Coach cannot acquire a new pre-draft assistant; unless the Head Coach names an assistant from his returning team only. If the Head Coach acquires a new Pre-draft assistant, then the previous Pre-draft assistant and child both return to the draft.
 - g. If the Head Coach does not list a Pre-draft assistant the first year that they are in a division, he/she will not be able to list a Pre-draft the following year in that same division. However, if the Pre-draft and player do not return to the same team the Head Coach will be allowed to list a new Pre-draft.
19. Siblings will be on the same team. Siblings will not be drafted to different teams without parental consent. When one sibling is drafted, the other sibling or siblings will be drafted with the team's following round draft pick (or by following rounds in a case with 2 or more siblings). The same rule applies to a head coach or pre-draft assistant coach, or both, if they have more than 1 sibling playing in the same age group.
20. The drafting process is as follows:
- a. Each team in each league will receive a pick in the 1st round of the draft (The brother rule #18 remains in effect). The head coach's sibling or sibling's must be drafted in the next round or rounds. The pre-draft assistant coach's sibling or sibling's must then be drafted in the next round or rounds. The returning players are then drafted in the following rounds until all returning team members have been drafted. After all returning players have been drafted the head coach is able to select new players from the draft.
 - b. The draft order will be determined by a hat draw from each head coach. In the 1st round, the team that drafts 1st and so on down the line until all teams have drafted 1 player. In the 2nd round, the draft order will reverse and the team that drafted last will now drafts 1st until all teams have drafted their 2nd player. This draft order will continue to reverse each and every draft round until all players have been drafted onto a team.
 - c. Players in the hat will be drawn from the hat according to the same draft order, until all teams are equal. Then all teams are eligible for a hat pick player, or if there is more teams needing players then there are players available, then all teams needing players are eligible for hat pick players.
21. The roster size will be determined by registration, with the preferred size being 10 players per team. Late registration will be terminated in any given age group, when all teams in that age group have an equal number of players.
22. Coaches are allowed to trade players. However, all trades must be completed within 10 minutes after completion of the draft (Before leaving the draft room.) Rounds 1-4 can only be traded for a player in the same round pick. (Round 1 must be traded for another round 1 pick. 2 for 2, 3 for 3, 4 for 4. Trades allowed only up to round 4. All trades must be approved by the appropriate League Commissioners.
23. A head coach or assistant coach attempting to fill out his/her roster by any means other than these guidelines set forth by the EMCSA Board of Commissioners shall be

automatically removed from that team and will not be allowed to coach or assist an EMCSA team for a period of 1 year.

24. Should any part of these draft rules prevent a team from drafting or drawing any given player or players, and there are no remaining players left in the draft or hat, then that team will have to pass on a draft or hat pick. This rule applies to all players including hat picks.

EMCSA PROTEST RULES

1. No protest will be allowed on a referee's judgment call, only on rule of play. 99% of all calls made by the referee are considered to be judgment calls.
2. Protest will be handled according to appropriate League Rules.
3. **Protests must be noted in Official Score Book at the time of the protest.**
4. The protesting coach has 48 hours after completion of a game to file a written protest. They must state which rule was broken and how it was broken. The protest must be turned in to the appropriate League Commissioners, along with a check for \$50.00.
5. A three member committee will then be selected by the appropriate League Commissioners. If the League Commissioners are directly involved, the committee will be named by the Basketball Director.
6. The committee will be comprised of any coach, referee, or responsible person who is affiliated with EMCSA, but does not have a conflict of interest with the protest being submitted.
7. The committee will decide if in fact a rule had been broken and whether or not to accept the protest. If accepted, both coaches must attend a meeting to give their opinions of what happened. If the protest is upheld, the \$50.00 will be refunded.
8. The committee must make a decision within 72 hours of the meeting with the coaches, not counting Sundays.
9. The protest will be decided by vote of the 3 appointed members of the committee.
10. The decision may be appealed to the Basketball Director along with a check for \$50.00.

PRE-K & KINDERGARTEN RULES

All players must remove all jewelry. If earrings can not be removed they must be taped or band aid.

1. Games will be played cross court on 7ft goals with a 27.5" ball.
 2. Games will be played with (4) quarters of (6) minutes each quarter with a running clock. Clock will only be stopped in the last minute of each half for free throws. (2nd and 4th quarter)
 3. Players are to report to the score table at the beginning of each quarter.
 4. The only tip will be the beginning of each game.
 5. Players will be matched up accordingly to their ability (strongest on strongest and weakest on weakest) and with colored wrist bands. Players must stay with their matched wrist band color for the entire quarter.
 6. Defense must drop back to half court.
 7. For this grade level, no double teaming and no pick and roll.
 8. Back court violations will not be called. Three, five or ten second violations will not be called.
 9. Each team will have (3) time outs per half. The coach or Referee may call a time out (2 per half) to correct a man on man match-up, if necessary. (Injury subs must be of the equal skill level)
 10. All team players must play 2 quarters. Before any player plays a 3rd quarter, all players must have played at least 2 quarters. Coaches are to keep track of the players that play 3 quarters in a game and rotate them accordingly so that every player has a chance to play 3 quarters.
 11. All technical fouls will be two shots. Technical fouls count as a personal and/or team foul. Technical fouls will be called for the following infractions.
 - Foul language from players, coaches or parents.
 - Poor sportsmanship by players, coaches or parents.
 - The 3rd double team infraction
- ***Referees have the authority to ask a parent or a coach to leave the gym due to poor sportsmanship, inappropriate behavior and/or bad conduct against players, other coaches or parents, and Referees.*

1st AND 2ND GRADE RULES

All players must remove all jewelry. If earrings can not be removed they must be taped or band aid.

1. Games will be played cross court on 8ft goals with a 27.5" ball.
 2. Games will be played with (4) quarters of (8) minutes each quarter with a running clock. Clock will only be stopped in the last minute of each half for free throws. (2nd and 4th quarter)
 3. Players are to report to the score table at the beginning of each quarter.
 4. The only tip will be the beginning of each game.
 5. Players will be matched up accordingly to ability (strongest on strongest and weakest on weakest). Players will use colored wrist bands and must stay with that color the entire quarter.
 6. Players can only switch on a pick and roll. (Please ask if you need more clarification)
 7. Defense must drop back to half court. No double teaming.
 8. Back court violations, three and five second violations will not be called. However, 10 second violations will be called.
 9. Each team will have (2) time outs per half. The coach or Referee may call a time out (2 per half) to correct a man on man match-up, if necessary. (Injury subs must be of the equal skill level)
 10. All team players must play 2 quarters. Before any player plays a 3rd quarter, all players must have played at least 2 quarters. Coaches are to keep track of the players that play 3 quarters in a game and rotate them accordingly so that every player has a chance to play 3 quarters.
 11. All technical fouls will be two shots. Technical fouls count as a personal and/or team foul. Technical fouls will be called for the following infractions.
 - Foul language from players, coaches or parents.
 - Poor sportsmanship by players, coaches or parents
 - The 3rd double team infraction
- ***Referees have the authority to ask a parent or a coach to leave the gym due to poor sportsmanship, inappropriate behavior and/or bad conduct against players, other coaches or parents, and Referees.*

3RD AND 4TH GRADE RULES

All players must remove all jewelry. If earrings can not be removed they must be taped or band aid.

1. Games will be played full court on 10ft. goals with a 27.5" ball.
2. Games will be played with (4) quarters of (8) minutes each quarter with a running clock. Clock will only be stopped in the last minute of each half for free throws. (2nd and 4th quarter)
3. Players are to report to the score table at the beginning of each quarter.
4. Players will be matched up at the beginning of the game during man on man defense. (Strongest on Strongest & Weakest on Weakest).
5. The only tip will be at the beginning of each game.
6. Man on Man defense will be played during the first half and players will be matched up with colored wrist bands. No double teaming during Man on Man Defense. Zone defense will be played during the second half, no wrist bands needed while on zone defense.
7. Defense must drop back to half court.
8. Zone defense cannot extend past the 3-point line. UNLESS the offense holds the ball for more than 5 seconds, then zone defense can extend to cover.
9. Defense can cover in the paint during man on man defense. Weak side help.
10. Three and five second violations will not be called, 10 second violations will be called and Back court violations will be called.
11. Each team will have (2) time outs per half. The coach or Referee may call a time out (2 per half) to correct a man on man match-up, if necessary. (Injury subs must be of the equal skill level)
12. All team players must play 2 quarters. Before any player plays a 3rd quarter, all players must have played at least 2 quarters. Coaches are to keep track of the players that play 3 quarters in a game and rotate them accordingly so that every player has a chance to play 3 quarters.
13. All technical fouls will be two shots. Technical fouls count as a personal and/or team foul. Technical fouls will be called for the following infractions.
 - Foul language from players, coaches or parents.
 - Poor sportsmanship by players, coaches or parents
 - The 3rd double team infraction

- ***Referees have the authority to ask a parent or a coach to leave the gym due to poor sportsmanship, inappropriate behavior and/or bad conduct against players, other coaches or parents, and Referees.*

5th AND 6TH GRADE RULES

All players must remove all jewelry. If earrings can not be removed they must be taped or band aid.

1. Games will be played full court on 10ft. goals with a 28.5" ball.
2. Games will be played with (4) quarters of (8) minutes each quarter with a running clock. Clock will only be stopped in the last minute of each half for free throws. (2nd and 4th quarter).
3. Players are to report to the score table at the beginning of each quarter.
4. The only tip will be at the beginning of each game.
5. Players do not have to be matched up.
6. Man, on Man defense or Zone defense can be played at any time.
7. Teams can only press in the fourth quarter and must be within a 10-point spread. The team with more than a 10-point spread must fall back. (ask for clarification)
8. Back court violations will be called. Three, five and ten second violations will be called.
9. Each team will have two time outs per half.
10. All team players must play 2 quarters. Before any player plays a 3rd quarter, all players must have played at least 2 quarters. Coaches are to keep track of the players that play 3 quarters in a game and rotate them accordingly so that every player has a chance to play 3 quarters.
11. All technical fouls will be two shots. Technical fouls count as a personal and/or team foul. Technical fouls will be called for the following infractions.
12. Foul language from players, coaches or parents.
13. Poor sportsmanship by players, coaches or parents
14. After a team's 6th foul, there will be one and one shooting.

***Referees have the authority to ask a parent or a coach to leave the gym due to poor sportsmanship, inappropriate behavior and/or bad conduct against players, other coaches or parents and referees.*